

The first adventure

PARUM AND MAGNA, two bears who together wanted to be, decided to travel around to adventures see.

They wanted to have fun and experience things to do, try learning by doing and perhaps taste something new too. Meeting new people and see their friendship grow oh so many individuals they will then get to know Rejoicing everyone together

making sure the big campfire keeps burning despite the weather

With the Family Scouts they all got to play, so come on now everybody and help me shout and say:





STORY: GETTING TO KNOW ONE ANOTHER

Out in the world there are a lot of different creatures, you probably know many of them already today,

now you will get to meet some new individuals whom you will get to know more and more along the way.

Parum and Magna are new to this world and they are curious like only they can be else could be!

They would like to get to know every one of you, both big and little, on that they totally agree

Parum is prankish and drifty, always has something exciting going on, the best things Parum knows are playing, dancing and to burst out in a song. If you are going on an adventure you need to with Parum have a talk, to explore will be even more fun when you together with others can walk. Calmer, thoughtful and more experienced is the other one you will meet, that is Magna, and whenever Parum is wondering something Magna will the questionmarks delete.

Magna has been on this earth a little longer and of Parum takes care, but they do often need to work together to make it in this big world those two, the big and the little bear.



Parum and Magna were standing at the lookout up on the big mountain and were looking out over the valley below. Suddenly they spotted a lot of people.

- "Look Magna, many more Parums and Magnas are walking around down there. Wonder what they are up to?"

Both Parum and Magna were curious to find out what was going to happen. Was it something that Parum and Magna could try as well? Although, it is not always easy being the new ones and trying new things! A lot of different thoughts were

spinning around in their heads, both those who are big and those who are little often feel nervous, jittery and a little worried when they encounter new things.

- "What if nobody will like me?" Parum said to Magna.
- "Why would they not like you?" Magna answered. "You are the world's best Parum! The most important thing is that you are yourself!"
 - "But what if I do not know what to talk about?" Parum said in a worried voice.
- "You know what? I have THE best greeting phrase ever that you can use" said Magna "You can say: Hello! My name is Parum, how old name are you from?"

Parum looked at Magna very puzzled.

- "You will then get three questions in one! 1. How old are you? 2 What is your name?
- 3. Where do you come from? It always works for me" Magna explained.
- "How old name are you from...?" Parum said and thought about it. Maybe that could work. Magna was usually right.

Magna and Parum made their way down to the valley and walked towards the large group and then sat down amongst the others in the circle. Parum listened curiously and heard that the big

Magna who was talking was welcoming everyone to the Family Scout group.

- "What is the Family Scout group Magna?" Parum whispered in a quiet voice. Magna shrugged the shoulders and was wondering the exact same thing.
- "It is now time for you to introduce yourselves to each other", the big Family Scout-Magna explained in a loud voice.

At first there was total silence in the group and everyone looked at each other, all looking very shy. Magna gave Parum a slight nudge, thinking this would be a good opportunity to try out the new greeting-phrase. Parum gathered courage and said:

- "Hello, my name is Parum, how old name are you from?"
 The little Parum-Family scout sitting across from Parum
 thought for a few seconds and Parum started to look at Magna a bit worried, but then
 an answer was given slowly, piece by piece.
- "Eh, I am six years old and my name is Hominem. And I am from here! How about you?"

A great success was the meeting!
Everyone was allowed to participate and took part in the greeting.
What would you do to say hello to someone you do not know?
And to have fun, learn things and make new friendship grow?



BUILDING A NEST

Parum and Magna has nowhere to live, you see.

They have tried many places; in a shoe, by a bench and in a tree.

But none of these places has protected well against the weather,

they have sprung a leak, it has blown right through the walls and soaked all the clothes, even those made of leather.

Now they need all the help they can get,

so they do not have to freeze in one or two night's time from being too wet.

Ants among pine tree-needles and beavers by a log,

many are the animals that to their house collect things from nature, as much as they can possibly hog.

Parum and Magna ponder and then imagine what they can see,

if they were to build their own nest, where would that place then be?

What does a house look like in order for it to be a home where you can live and thrive?

How many must it have room for? Several thousand or maybe only about five? It takes rather a lot of effort to build a special creation,

you better start to create ideas by using your vivid imagination.



gh, it smells of fart", Parum yawned.

- "Ouch, I hit my head in the toe again as well! Hey Magna, how long do we have to live in this old rotten shoe anyway?"

Magna tried to crawl to Parum but got stuck with the big front paw in the heel of the shoe because it was too narrow.

- "Well, I do not really know, sighed Magna miserably. By now we have tried living in the stack of leaves, but then the leaves only blew away, all the ants tickled us in the anthill and it leaked water every time it rained in that big log you carried home."

- "But I thought it was fun with an indoor pool Magna. And besides, it was not my fault that the umbrella did not properly fit into the hole," Parum said.
- "But living in a pool is something fishes do Parum, not you and I who cannot breathe under water." Magna answered.
- "Oh right, that is true," Parum thought out loud whilst looking out through the shoelace hole where Parum spotted the group of Family scouts they had met some time ago.
- "Magna, climb out of the shoe quickly, we are going on an adventure," Parum shouted and ran down to the valley where everyone had gathered.

Magna quickly collected Parum's rucksack with all the "good-to-save-for-something-nice-which-I-do-not-yet-know-what-it-is"-things and then waddled after. It was a rather heavy rucksack with all the stone collections, stick-branches and pinecone variations, which Parum absolutely did not want to leave all alone out in the forest. "I can take care of them in the meantime" Parum always said as soon as something new was put into the rucksack.

Magna nicely growled to another pair of Parum and Magna-Family scouts who were standing next to some long poles: "To you and me we say, Howdy, hello and G'day!"

- "Wihoo!" Parum shouted and jumped into the big stack of leaves. "This was soft and cozy." Hominem came running and jumped into the stack of leaves as well.
- "Oups, look!" Hominem laughed, "all the leaves are now flat like a rug!"
- "Well, look over there then" Parum said. "What funny stones, shall we build with those?"

Mangna got a bit worried over how many more things Parum would like to put into the rucksack since the glade was filled with all Parum's favourite things. But the rucksack was filled as well, very much more than filled really.

Parum and Hominem had soon found a lot of fun things with which they created an entire little town. It was perfect for Iggy the hedgehog, Hoppe the hare and Eko the squirrel to live in they decided.

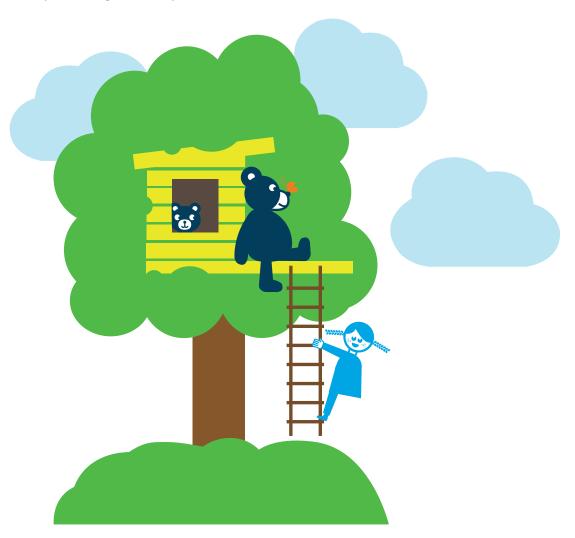
The other Parum and Magna-Family scouts came to look at the nature town.



Both little and big scouts were soon running around to find more things to create new exciting creations with.

- "Hey Parum, I have thought about something" Magna said on their way back to their bushes after an entire day with construction activities. "What if we were to take all those things we have tried living in and create something new with them? Just like we tried when we built that miniature city today."
- "Yes, that was a clever idea! Think about it, we could get our very own house Magna! Quickly, empty the rucksack! We are building a home here," Parum said determinedly. "And if we also add all those things that did not fit that well as they were when we lived in them and join them together and create something new I think the end result can be something spectacular."
 - "However Parum, I think we will save that shoe for something else instead..."

Home is where your heart wants to belong, where people create memories, both happy and strong. It does not need to be four walls and a roof for something as a home to serve, it can look just like you want and be both square and have a curve. What is home to you tomorrow or today? Share your thoughts and say!



WARMTH

Outdoors Magna and Parum are both have a freezing nose, over there they can see something that glows.

Curiously they wander to see what they will find over there.

Look, it is a big campfire burning that caused the flare.

Oh what a clever thing that seems to be,

now they need to figure out how to make a fire on their own, you will see.

Sticks, splinters, branches and wood seems like clever things they learn, in order to get the fire started and really burn.

Then they can enjoy it being very cozy and sit down with ease.

Clothes, a hat and company by others also seem like good things to have in order not to freeze.



arum and Magna had started to feel at home in their new house, but Magna was freezing when they were laying in bed trying to go to sleep. Inventive as Parum and Magna were they went out into the forest to try and find a solution to the problem. They walked for a long time and turned every stone and log in order to find something that was warm.

Magna touched everything along the way; the trunk of the tree was cool and damp, just like the leaves on the ground were. The moss on the stone was soft, but unfortunately it was not warm. Parum came running with a big paw of blueberries.

- "Look Magna, these might be something that could work!"
- "Indeed they could dear Parum, but I do not think they are warm, unfortunately enough!" Magna answered.
- "But oh how tasty they are," said Parum.

They took a break from their search and gobbled down some blueberries. Filling up your energy-levels are a must when you are exploring!

After their snack they went down to the creak. The sun was shining in the sky and Magna sat down next to the big rock by the edge of the creak and looked at the water running downstream. When they were sitting on the big stone Magna discovered something fascinating; the stone was warm! Really warm even!

- "Parum, Parum, feel this," Magna said and Parum came running from the water.
- "Oh! This is really warm and nice. I think we have found the solution to your problem!"
- "But how will we get the warm stone into the house?" Magna wondered.

They sat a long, long time and pondered about this. So long that the sun disappeared among the tree tops. Parum had lost patience a long time ago and was splashing around in the water. They realised it was time for a meeting with the Family Scouts when they saw evening twilight starting to occur. They walked to the gathering-point at once. Hominem was happily waiting for them, as were the other family scouts. They were told that they were indeed going to learn something useful and exciting, but it was also a bit dangerous. Today they were going to learn how to make a fire!

- "What is fire?" whispered Parum, but Magna had no idea and whispered back that they would probably soon find out what it was.

Everyone got instructions to collect stones, dry twigs, sticks and branches. When they had gathered a big pile of things, Hominem made a ring with all the stones. They put down all the twigs, sticks and branches inside the ring. Parum and Magna helped, but still did not quite understand what all this would lead to.

When the pile was finished, the big Family Scout-Magna who had given out the instructions stepped up with a box that had small wooden pegs in it. By stroking a peg along the side of the box a crackling sound was heard, followed by a gleam of light at the end of the peg.

Parum and Magna looked with their eyes wide open as the glowing little peg was put into the pile, and soon the entire pile was lit up by fire. They slowly walked closer to the light and then felt the warmth that was spreading around the shiny burning pile.

– "Magna, I think we have the solution to your problem RIGHT HERE!" Parum said.

Magna nodded slowly, and enjoyed the nice warmth coming from the fire.



Fire and lanterns can help the road to shine with ease, warmth is important in order not to freeze.

On what you need to do to figure out the following you can ponder; how can you get warm and not freeze from head to toe we wonder?

FOOD

Suddenly Parum hears a rumbling sound, seems like crunching and banging are coming from the ground. Parum says "I think it is my tummy that is in desperate need", maybe it is best that we now it feed! From Magna lots of laughter then pour; "Oh I wonder what it is it longs for?" Yes, whatever can we put into the hungry tummy? Parum desperately wants to try something yummy. Tricky it is to know what tastes nice, should they eat crumpets, fresh small fir tree-seedlings or maybe flies? The forest is just a like a big large pantry of its own, even though there are also things that taste yucky and make you moan. You can buy lots of things in stores, eddible stuff like raspberries and blueberries grow outdoors. When Parum's tummy speaks once more, Magna offers to feed it some rotten herring in between a S'more. However, that was not feeding the tummy in the best way, since it continues to murmur the entire day. How lucky we are that there are more than one flavour,

so we all can choose from the things we individually savour.



elcome to Restaurant ParMag, how may I help you?" said Parum.

Magna looked at the blanket that had been placed on

Magna looked at the blanket that had been placed on the ground in the glade among the trees, filled with pinecones, sticks, the odd stone and lots and lots of little knick-knacks.

- "I will have two pinecones with a stick and one of those twisting thingamajigs as well!" Magna said pleased.

But Parum just stared at Magna and looked a bit puzzled, so Magna asked what was wrong.

- "But, you did not choose any of the things I store, did you?" Parum asked in a disappointed voice.

Magna looked at the blanket once more, and yes, there were indeed pinecones and screws and at least four different sticks.

- "What do you mean Parum?"
- "But I do not have those things." Parum showed Magna. "Look, the ice-cream department is here, over there you have the salad bar and then you have the main candy-dishes and then you have different sorts of pizza, sushi and other savouries. The things you are talking about are things that I think animals and robots eat."

-Yes, silly Magna, indeed were there not a single pinecone or a stone. Now, all of a sudden, Magna could clearly see all the food and promptly ordered a hot spring roll-sandwich with two sour-flies' ice-cream balls topped with a splash of pasta sauce. As dessert fried mango with syrup-cheese and cookie dough would be served.

Next morning Parum was awoken by a big bang.

- "Whoops" Magna growled. "Your tummy is very talkative today."

Parum wondered what Magna was talking about but after yet a few howls, some minor bangs and some rumbling, Parum understood that it was the tummy trying to explain that it was breakfast-o'clock. Parum quickly wrapped in the candy worms, a slice of salami, the pot with salad and some paws of rice together with some other savouries in a bag and ran outside to Magna.

- "I have packed my food now!"

When the two bears arrived they sat down at the table and Parum started to unpack all the food onto the plate. Lastly, Parum took out a sticky paw with some white dripping goo from the bag.

- "Oups, I think I have to use the ice-cream as sauce instead now"said Parum in a happy voice and started licking the drops of the paw.

Magna was sitting in front of a large bowl and laid all the ingredients in it, one after another. Magna was kneading a bit with the paws and then put something on the plate that smelled super-duper-scrumptiously-yum-o-liciously-splendidnice. Parum had tried that before as well, mixing everything

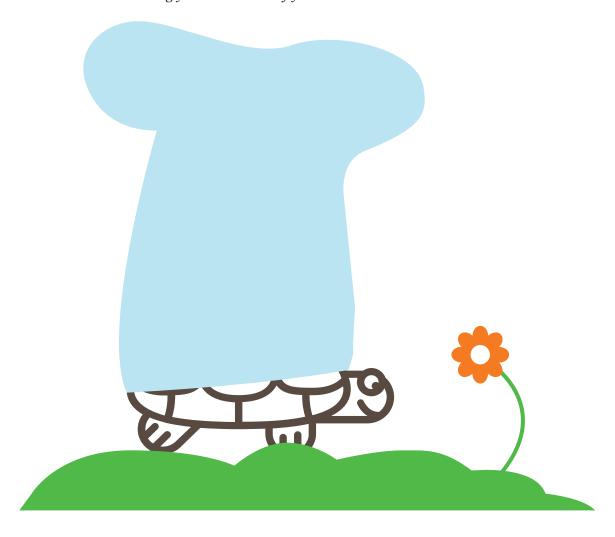


together, but had always ended up with some evil-smelling lumpy sludge instead.

- "I wonder why," Parum suddenly thought out loud. "I have mixed all my favourites together. But then they only taste yucky!"
- "Ha ha," Magna laughed. "Parum, you silly bear, just because every single ingredient you put into the bowl tastes deliciously on its own does not mean that they all turn out extra yummy together. Maybe you ought to try out a recipe?"
 - "A racer-pie, what is that?" Parum wondered.
- "No, a RE-CI-PE," Magna answered. "It is a list of which things you should mix together and in what order."
- "Racer-pie. Sounds like my way is much quicker then," Parum said and looked down on the freshly made lump, just about to take it up and eat it.

But then there were only some crumbs left. What had happened? And why was Hominem who was sitting next to Parum licking the lips so happily?

Parum thinks there are plenty of nice things to try,
maybe they can bake their own yummy pie?
Many things can be mixed in a dish!
What is the tastiest thing you wold choose if you could make a whish?



FINDING YOUR WAY

An exciting track was found, onto which Parum stepped, for such a nosy little bear no secrets can be kept. Looking behind both tree trunks and stones, is very good at sneaking around using his fury bones. But wherever has Magna disappeared to? Parum cannot find the track from Magna's shoe. It seems like Magna could be lost in this world unknown, to find Magna is now what Parum thinks about alone. When your friend is lost, being dry and warm is essential at all cost. Build a hut, hug a tree and in that place stay, is good advice to someone who is lost and cannot find the way. Parum struggles hard in order to Magna find, looking at surrounding things is exciting for the mind. Suddenly Parum hears a call, what if it is Magna who in a deep hole had a fall? Parum, Parum, to your whereabouts please give me a clue, I have been looking a very long time for you! Whoops, it seems like it was both of them who lost their friend, luckily that the feeling of missing the other one became short and can now come to an end!

Oh well, things do not always happen as planned, but now they can continue to walk hand in hand.



arum just had to follow that exciting track out of the glade. What if it was made by an elk? Parum had never seen an elk in real life before. Or maybe it was an alien visiting earth. Parum had never met an alien before either.

Parum thought that whatever it was, it would make an exciting expedition trying to find out who had made the tracks. Parum picked out the big magnifying glass and started looking. The track went along the path in the forest and crossed the old bridge. On the way Parum found a blue-spotted butterfly, an old

rotten cheese-sandwich and a pink rubber duck floating around in the creek. Oh, so many things there are to discover. I must tell Magna about this Parum thought.

- "Hey Magna," Parum said while turning around. But there was no Magna behind Parum. Parum looked around and even searched inside the rosebush, but Magna was nowhere to be found.
- "Just like Magna to disappear now when I have found so many exciting things" Parum said out loud. "I better track Magna first instead."

So Parum walked on with the magnify-glass and started looking for large bear tracks. At the same time over by the glade Magna's vocie had become hoarse after having called and yelled and then screamed a bit more for Parum. But no Parum answered back. Magna felt a little lump in the stomach. What if Parum had lost the way and was lost and all alone. Magna backed into the forest on the lookout for Parum. It looked as if a long rope had gotten stuck on the trunk of the pine tree. Magna took hold of the end of the rope and stretched the paws around the tree trunk trying to find the other end of the rope and thought; Where are you my beloved Parum?

An "ouff!" sounded when the collision took place. Magna quickly turned around and saw a little bear with its nose pointed to the ground looking through a magnifying-glass.

- "Aha!" exclaimed Parum! "There you are. Now listen up Magna, you must avoid getting lost like this in the forest so I must go and look for you. You do know that you must always let someone know where you are going and that you must take a friend with you! You are

very lucky that I am such a good tracker so I found you again and it is very clever of you to be standing here hugging a tree instead of wandering about."

Magna smiled back at Parum and thought; I wonder just which one of us it was that was actually really lost! We better stay together now so no one else gets lost.

And who it was that made those tracks, well, that was something for Parum to discover another time.

Finding the right way is not always as easy as they say. If the one that got lost was you, what would you then do?

FIRST AID

Ouch my paw it is hurt,

I was a little bit startled when I hit it in the dirt.

But Magna you must not worry,

we will put a plaster on it in a hurry.

Then I will teach you some things you can learn,

like what to do if a knife in your finger takes the wrong turn.

If you happen to break your arm or get a bruise,

it is good to know what sort of first-aid you should use.

Helping by comforting and keeping the person warm is something everyone can do,

if people are severely hurt it is often very wise to make sure they keep still too.

Magna listens and then Magna and Parum whisper quietly like mice; those who follow your advice are really very nice.

In order to help a friend in trouble this is what you need to do: Call and wait for an answer from the emergency number 112 Then help will quickly find the right way,

and you have tried the very best they will say.



he entire whole-half of Parum, wrapped in some sort of white tangle, wobbled towards Magna since it was a bit hard to walk properly all tangled in like that.

- "Oh Parum, what has happened?"Magna asked in a worried voice.

- "Nothing, I was just practising giving myself first aid with bandages. But it became a bit twirly so now I think I need help to untangle!"

Magna's entire tummy bumped up and down from the snarling laughter. How crazy things can turn out sometimes. When Magna started to untangle the bandages both a book, a half-eaten candy-worm, a pink sock and the

favourite cuddly toy were found inside.

- "But what is all this?"
- "Well, I thought since I was going to go on a walk anyway I might as well take some things with me by wrapping them up in me. Like a present and a rucksack in one. A presack, just like that! You see Magna, I thought bandages could be used for many things!"
 - "What a good idea!" said Magna. Can I try to make a presack as well?"
- "Well," Parum hesitated, "the presack is a rather good thing actually, but I think I have to roll up all this again, because what if someone gets injured and then there are no first aid supplies in the first aid-bag? That would be kind of stupid."
 - "Yes, you are right about that" said Magna. "Do you want help?"
- "It is a good thing that there are plenty of useful things in this bag. But you know what Magna?" said Parum when they were standing next to the first aid-bag. "One time when Hominem fell and lost the favourite toy, Hominem was given hugs and then we blew gently on the hurt knee and you know what? All the pain disappeared and it all felt so much better. So sometimes you do not actually need plasters or bandages!"
- "Yes, that is good, is it not?" said Magna who was standing there rolling the bandages together, but there never seemed to be an end to it. "To care about someone, comfort and keep them warm can sometimes be enough for someone to feel good again. But Parum, do you remember that one time when I stumbled into the big rosebush and got scratched all over?"

- "Ha ha, yes" Parum laughed gently. "We had to put so many plasters on you that we nearly did not see your nose or your paws! There were aloooot of plasters at once that time!"

Remembering this little tip will give you a good chance to learn something important at a quick glance.

The mouth and the nose will follow one and one after another, your eyes are two next to each other.

In order for someone injured to quickly get help with the right thing, do you know which number one must ring?